

ABSTRACT OF THE DISCLOSURE

A soccer board game includes at least two players take alternating turns moving at least one game piece around a game board in accordance with a defined set of rules. In one embodiment of the soccer board game, the object game play is to score the most goals through a repeated combination of moving a game piece and selectively deploying player tokens on unoccupied team spaces to indicate possession of that team space, landing on an action space and following the action designated by the action space or a chance card, landing on an occupied team space and moving the game piece forward if the team space is occupied by a player token belonging to the current player, and moving the game piece backward if the team space is occupied by a player token belonging to an opponent.